

In-App Messaging To Infinity and Beyond!

Neil Wainwright, CEO







Agenda

- Our challenge
- Iterable possibilities
- We leveraged six capabilities
- 4. Resources for you

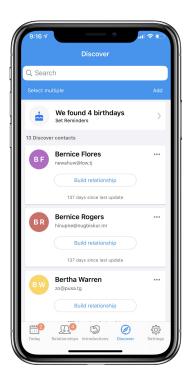


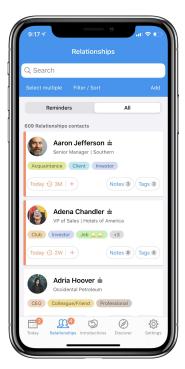


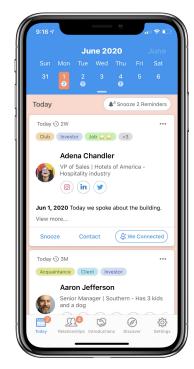
What's UpHabit?

Professional Network Manager to Own and build your Work Life Network (aka everything your address book and LinkedIn should do but don't)

- Privacy-focused
- Mobile-first
 - Reminders
 - Notes
 - Tags
- Free base features
- 92 releases in 2019
- Obsessed with user experience









MANAGE

CONNECT



UpHabit's Challenge

as a Professional Network Manager



- We tried another platform for email + push and it fell flat
 - Didn't have in-app
 - Didn't work with staging and production environments
- Our focus is a deep user experience, so we needed:
 - Email
 - Push
 - In-App
- Iterable's awesome at email and push, but what about in-app?



Iterable In-App

it works everywhere

Standard In-App takes over the screen (it's modal and it has to be)

 You can style things a lot with CSS, but it's still modal

But Iterable has great engineers...





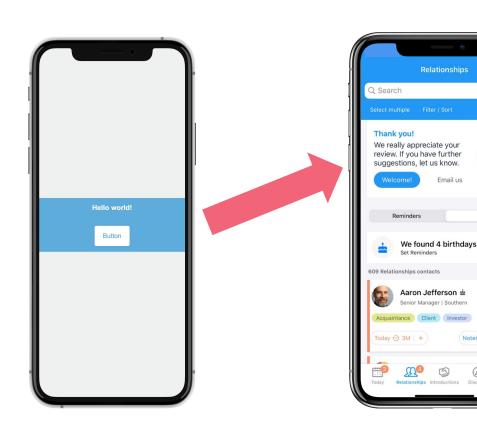


Iterable Engineering

they give us flexibility

- In-App message interception
- Use the power of Iterable's infrastructure

Non-modal





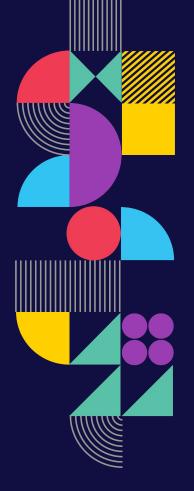
Relationships

Email us

Notes 3 Tags 3



6 In-App Capabilities

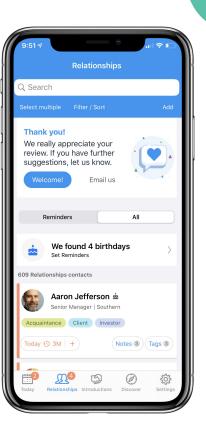


#1: Integrated UI

it's not modal

- Custom Payload (JSON)
- Drives our integrated UI
- Beautiful design

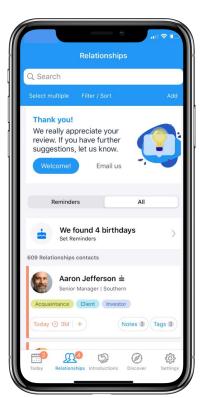
```
Custom payload (optional)
                 Code ▼
           "location": "any",
           "header": "Thank you!",
           "body": "We really appreciate your review. If you have
             further suggestions, let us know.",
           "primary label": "Welcome!",
           "secondary_label": "Email us",
           "base64_image_string": "{{snippet
             'clip_feedback_heart_image'}}",
           "secondary url": "mailto:support@uphabit.com?Subject
             =My%20feedback%20to%20UpHabit",
           "current location only": false,
           "clip_id": "clip_id",
     11
           "always show": true
     12
   Ln:7 Col: 63
```



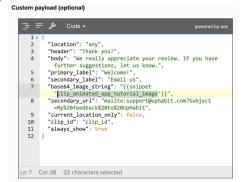


#2: Server-Side Animations

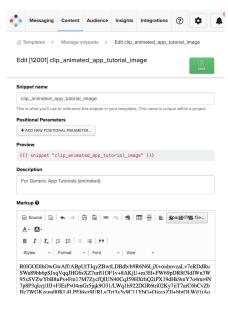
GIFs delivered dynamically from the server



- Animated GIFs
- Base64 Encoded
- Stored as Snippets
- Inserted in JSON
- Very flexible









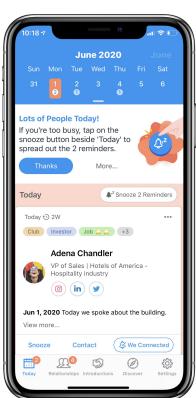
#3: Properties-Driven Content

add whatever you want to the content on the app

- Use Iterable user properties
- Insert the data real-time

Can have complex statements

```
Custom payload (optional)
                 Code ▼
                                                           powered by ace
           "location": "today",
           "header": "Lots of People Today!",
           "body": "If you're too busy, tap on the snooze button
             beside 'Today' to spread out the {{todayBadgeCount}}
             reminders.".
           "primary label": "Thanks",
           "secondary_label": "More...",
           "secondary url": "uphabit://intercom?link=https://intercom
             .help/uphabit/en/articles/2771993-what-s-bulk-snooze",
           "base64_image_string": "{{snippet
             'clip bulk snooze image'}}",
           "current_location_only": false,
           "clip_id": "clip_id",
    11
           "always show": true
    12 }
  Ln:4 Col:109 19 characters selected
```





#4: Platform-Specific Messaging

certain messages only display on iOS and not Android (and vice versa)



- Iterable SDK can't target one platform
- But UpHabit added a JSON flag for platform
- An iOS device will show the message & Android will ignore it
- Or visa versa if "platform" is the other way

Custom payload (optional)

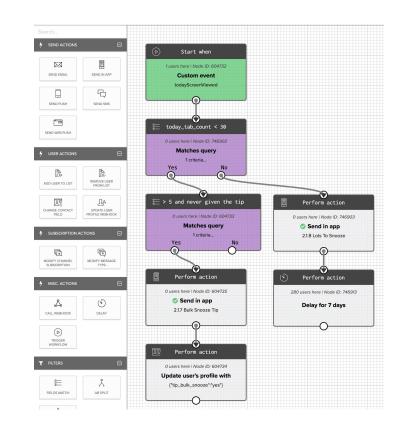
```
Code ▼
                                                         powered by ace
   1 -
         "location": "anv",
        "header": "Thank you!",
         "body": "We really appreciate your review. If you have
          further suggestions, let us know.",
         "primary label": "Welcome!",
         "secondary label": "Email us",
         "base64 image string": "{{snippet
           'clip feedback heart image'}}",
         "secondary url": "mailto:support@uphabit.com?Subject
           =My%20feedback%20to%20UpHabit",
         "current location only": false,
  10
         "clip id": "clip id",
  11
         "platform": "ios",
  12
         "always show": true
  13
Ln:11 Col: 20 17 characters selected
```



#5: Server-Driven Workflow

Iterable workflows are incredible, and you can drive complex interactions with them

- Leverage the power of the Iterable workflow engine
- Conditional logic
- Delays
- Writing user profiles
- It's awesome!



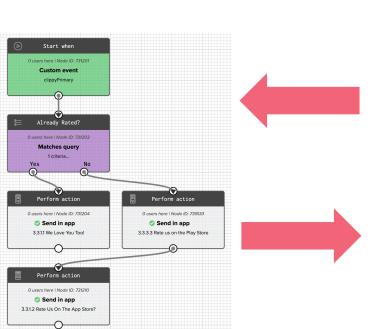


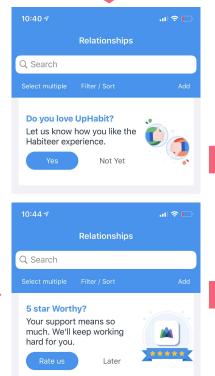
#6: Behavior-Driven Interactivity

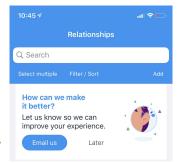
workflow based on a user's actions

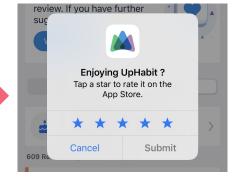














Summary of the Six

- Integrated non-modal UI
- 2. Server side animations
- 3. Properties-driven content
- 4. Platform-specific messaging
- 5. Server-driven workflows
- Behavior-driven interactions





Thanks Iterable Engineering!

engineers can't save the world, but they can make it a better place



Great workflow/design environment

- Strongly multi-channel
- Native in-app support
- Extensible SDKs





Resources for You

any company can do what we did



- Happy to talk anytime
- The QR code on the right is me
- neil@uphabit.com
- See you in the networking lounge!









Thank You!

